

ERA NOOK

LOGLINE:

A rescue party must decipher the directional clues left inside an underground labyrinth by the lost colony of Roanoke to find and return their missing archeological team before their time runs out.

SYNOPSIS:

Time is running out! You must go inside the underground dwellings of the abandoned Roanoke colony to find our missing researchers. The colonists left a trail of directional clues that lead to someplace -- or something -- deep in the cliff, and you must follow it to find the members of our team. Each room hosts a different puzzle, which your group must decipher using your black lights and sharp wit. Collectively, you will vote on a direction, leading you closer to finding the missing researchers and unravelling the mystery of Roanoke -- or down a path of torment and distress. You don't have long to decide because the floors will collapse beneath you after a few seconds, so choose wisely and choose quickly or management will do it for you.

We only have enough one for one rescue mission -- YOU. Any members of the research team that you do not find will be presumed dead, as will you be if you do not make it out.